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*Bluetooth*

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# *Podstawy*

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- Technologia do komunikacji bezprzewodowej bliskiego zasięgu
- Komunikacja typu master - slave
- Standard IEEE 802.15.1
- Pierwsza wersja specyfikacji (v1.0) - 1999



# Rozwój interfejsu

2007

- V2.1 + EDR - Secure Simple Pairing allows secure device pairing with a button press, numeric entry, numeric compare, and Out of Band

2009

- V3.0 + HS - High Speed Enables applications to use 802.11 MAC/PHY through addition of Generic Alternate MAC/PHY

2010

- V4.0 - Low Energy Enables new applications in different markets including healthcare, sports/fitness, security, home entertainment

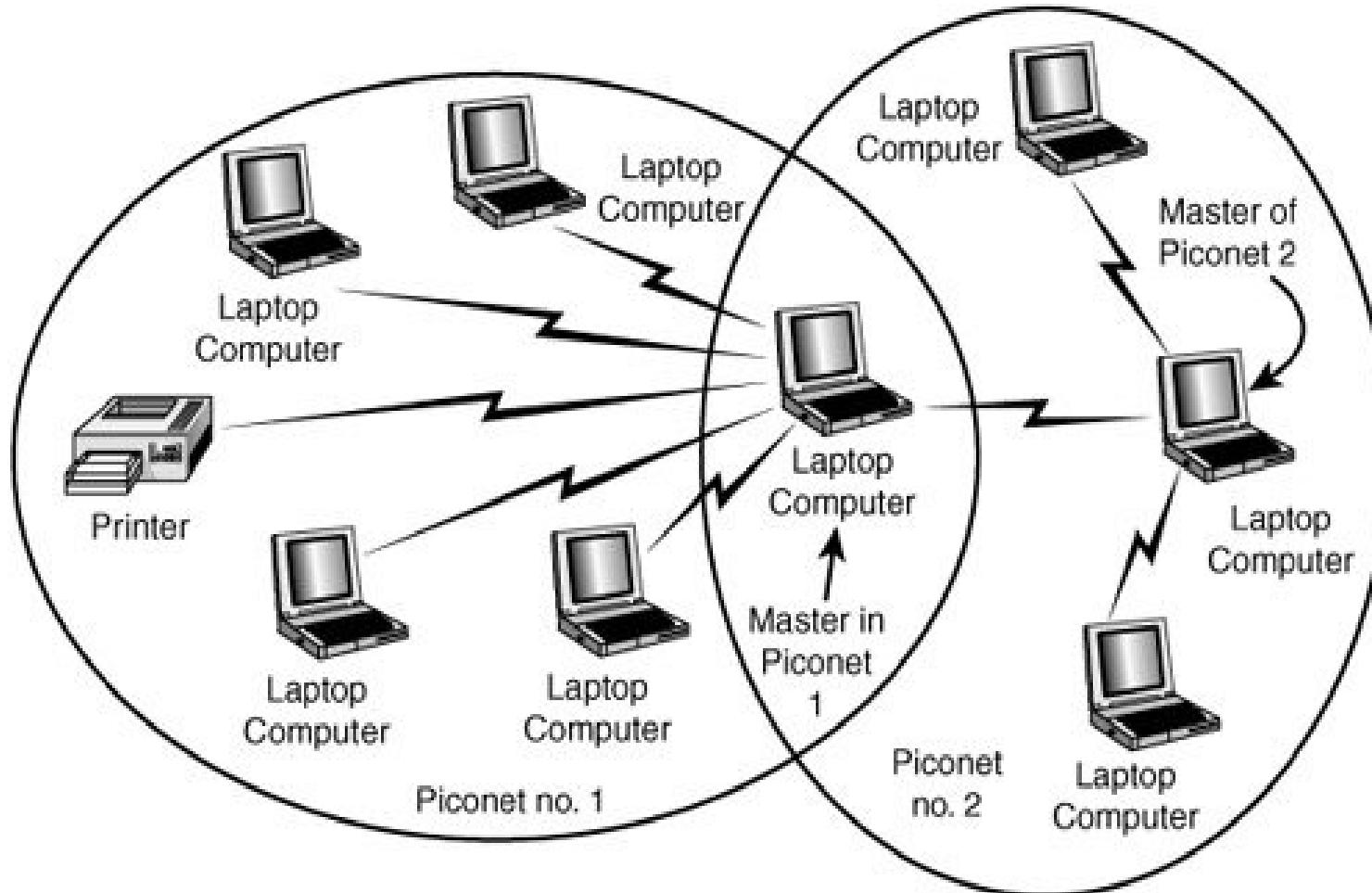


# Parametry

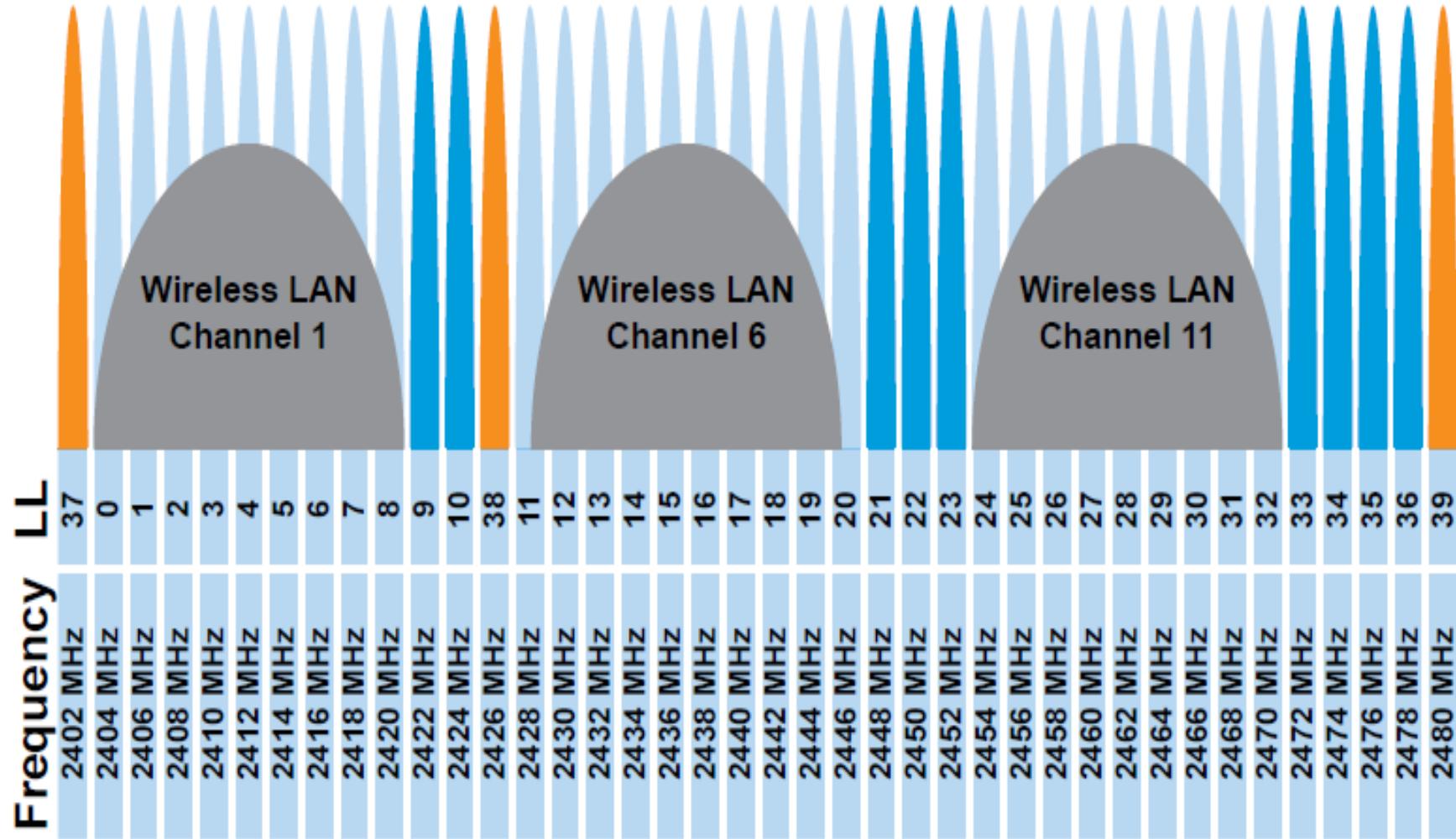
| Technology                                | <i>Bluetooth BR/EDR/HS Technology</i>                               | <i>Bluetooth Low Energy Technology</i>      |
|---|---|---|
| <b>Radio Frequency</b>                    | 2.4 GHz ISM   | 2.4 GHz ISM                                 |
| <b>Range</b>                              | 10 to 100 meters  | 10 to 100+ meters                           |
| <b>Data Rate</b>                          | 1-3 Mbps (Classic)<br>>400 Mbps (AMP, 802.11n)                      | 1 Mbps                                      |
| <b>Nodes/Active Slaves</b>                | 7 / 16777184  | Unlimited                                   |
| <b>Security</b>                           | 56b E0 (classic)/128b AES (AMP) and applications layer user defined | 128b AES and application layer user defined |
| <b>Robustness</b>                         | Adaptive frequency hopping, FEC                                     | Adaptive frequency hopping                  |
| <b>Latency (from non connected state)</b> | 100ms   | <3ms  |
| <b>Regulatory Acceptance</b>              | Worldwide   | Worldwide                                   |
| <b>Voice Capable</b>                      | Yes   | No  |
| <b>Network Topology</b>                   | Scatternet  | Star-bus                                    |
| <b>Power Consumption</b>                  | 1 as the reference, x10 for AMP                                     | 0.01 to 0.5 (use case dependent)            |
| <b>Service Discovery</b>                  | Yes   | Yes   |



# Architektura sieci



# Współdzielanie pasma transmisyjnego



# ***Uprawnienia***

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---

<uses-permission android:name =

*"android.permission.BLUETOOTH" />*

<uses-permission android:name =

*"android.permission.BLUETOOTH\_ADMIN"/>*



# **Włączenie Bluetooth**

---

```
BluetoothAdapter btAdapter = BluetoothAdapter.getDefaultAdapter();  
  
if(btAdapter != null) {  
    if (!btAdapter.isEnabled()) {  
        Intent enableBtIntent = new  
            Intent(BluetoothAdapter.ACTION_REQUEST_ENABLE);  
        startActivityForResult(enableBtIntent, REQUEST_ENABLE_BT);  
    }  
  
    if(btAdapter != null) {  
        if (!btAdapter.isEnabled()) {  
            btAdapter.enable();  
        }  
    }  
}
```



# Czas na wykrycie

---

Intent discoverableIntent = **new**

    Intent(BluetoothAdapter.*ACTION\_REQUEST\_DISCOVERABLE*);

discoverableIntent.putExtra(BluetoothAdapter.*EXTRA\_DISCOVERABLE\_DURATION*, 0);

    startActivity(discoverableIntent);

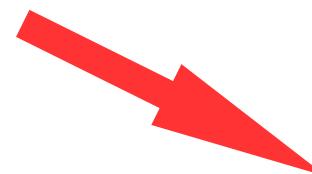
Unlimited  
discovery  
time



Człowiek – najlepsza inwestycja

# Zestawienie połączenia

```
final String nxtMACadress = "00:16:53:0E:5E:14";
```



```
BluetoothDevice nxtDevice = btAdapter.getRemoteDevice(nxtMACadress);
```

```
try {
```

```
    BluetoothSocket nxtSocket = null;
```

```
    nxtSocket = nxtDevice.createRfcommSocketToServiceRecord(
```

```
        UUID.fromString("00001101-0000-1000-8000-00805F9B34FB"));
```

```
    try {
```

```
        nxtSocket.connect();
```

```
    } catch (IOException e) {
```

```
        e.printStackTrace();
```

```
}
```



# Sterowanie NXT

---

```
InputStream nxtInputStream = nxtSocket.getInputStream();
```

```
OutputStream nxtOutStream = nxtSocket.getOutputStream();
```

```
byte message[] = new byte[12];
```

```
int motor = MOTOR_A;
```

```
int speed = 50;
```

```
int messageLength = message.length;
```

```
byte DIRECT_COMMAND_NOREPLY = 0x80;
```

```
byte SET_OUTPUT_STATE = 0x04;
```

```
int MOTOR_A = 0;
```

```
int MOTOR_B = 1;
```

```
int MOTOR_C = 2;
```



# **Sterowanie serwonapędem**

---

message[0] = *DIRECT\_COMMAND\_NOREPLY*;

message[1] = *SET\_OUTPUT\_STATE*;

message[2] = (**byte**)motor;

message[3] = (**byte**)speed; // Range: -100 to 100

message[4] = 0x03; //MOTORON + BREAK

message[5] = 0x01; // Regulation mode

message[6] = 0x00; // Turn Ratio

message[7] = 0x20; // RunState

message[8] = 0; // TachoLimit = run forever

message[9] = 0;

message[10] = 0;

message[11] = 0;



# *Wysłanie rozkazu*

---

```
nxtOutStream.write(messageLength);  
nxtOutStream.write(messageLength>>8);  
nxtOutStream.write(message,0,messageLength);  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

